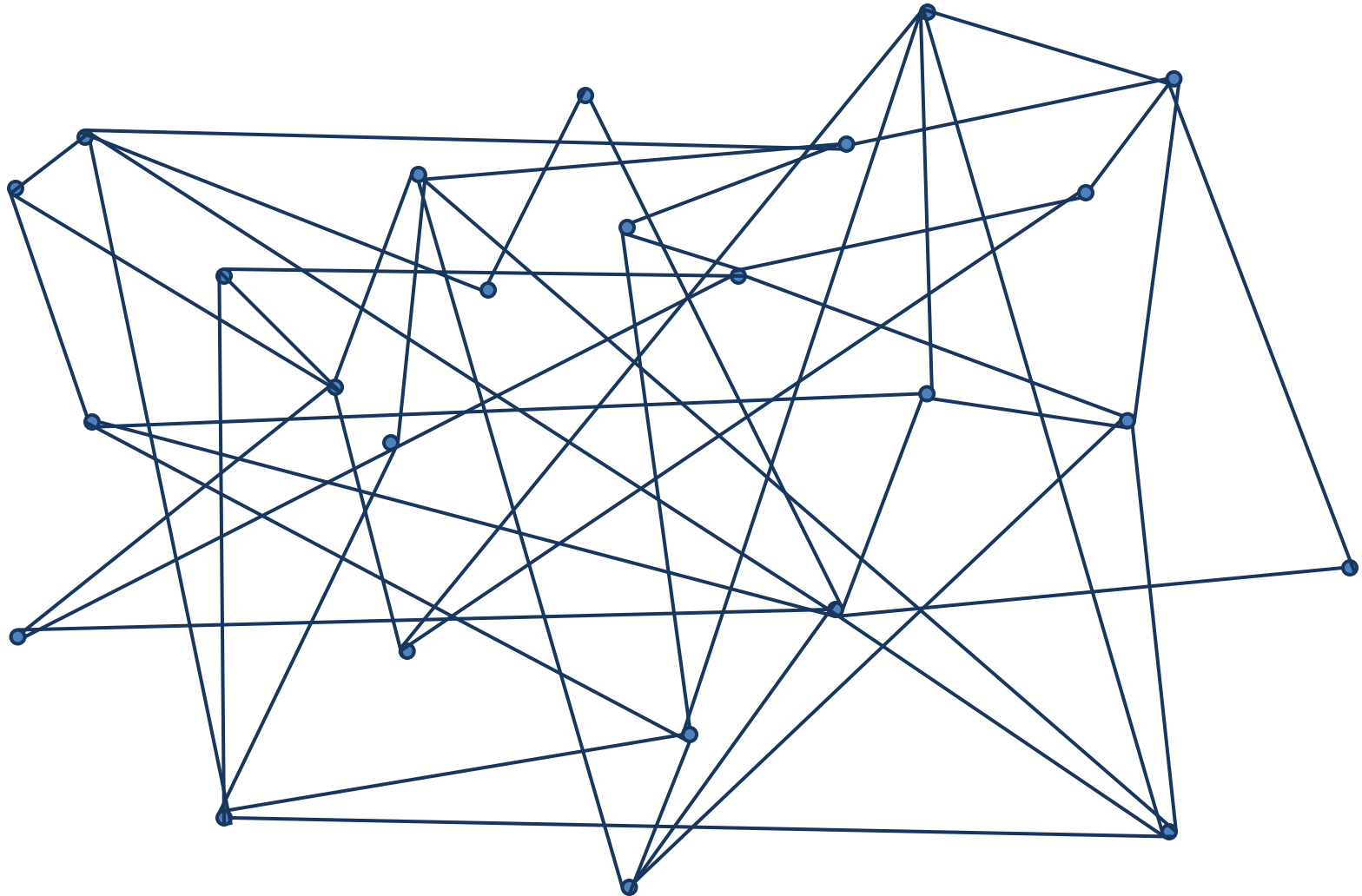


The Quantum Query Complexity of Read-Many Boolean Formulas

Andrew Childs, Shelby Kimmel, Robin
Kothari

[arXiv:1112.0548](https://arxiv.org/abs/1112.0548)

Is there a Triangle?



Optimal Quantum Algorithm Unknown:

Problem	Lower Bound (QQC)	Upper Bound (QQC)
Triangle Problem n vertex graph (n^2 edges) \rightarrow triangle? [Belovs, '11]	$\Omega(n)$	$O(n^{35/27})$
K-distinctness n integers $\rightarrow \geq k$ of them equal? [Belovs and Lee, 2011]	$\Omega(n^{2/3})$	$O(n^{k/(k+1)})$
Boolean Matrix Product Verification A, B, C are $n \times n$ Boolean matrices $\rightarrow A \times B = C?$ [Buhrman and Spalek, '06]	$\Omega(n)$	$O(n^{1.5})$

Optimal Quantum Algorithm Unknown:

Problem	Lower Bound	Upper Bound	Classically
Triangle Problem n vertex graph (n^2 edges) \rightarrow triangle? [Belovs, '11, Buhrman et al '01]	$\Omega(n)$	$O(n^{35/27})$	$\Theta(n^2)$
K-distinctness n integers $\rightarrow \geq k$ of them equal? [Belovs and Lee, '11]	$\Omega(n^{2/3})$	$O(n^{k/(k+1)})$	$\Theta(n)$
Boolean Matrix Product Verification A, B, C are $n \times n$ Boolean matrices $\rightarrow A \times B = C?$ [Buhrman and Spalek, '06]	$\Omega(n)$	$O(n^{1.5})$?

Optimal Quantum Algorithm Unknown:

Problem
Triangle Problem n vertex graph (n^2 edges) \rightarrow triangle?
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Boolean Formulas

Shelby Kimmel (that's me!)

Robin Kothari and Andrew Childs (University of Waterloo)

Problem:

How hard to evaluate Boolean formulas with a quantum computer? (in general and for some specific problems)

Result:

Optimal algorithm for general Boolean formulas

Also:

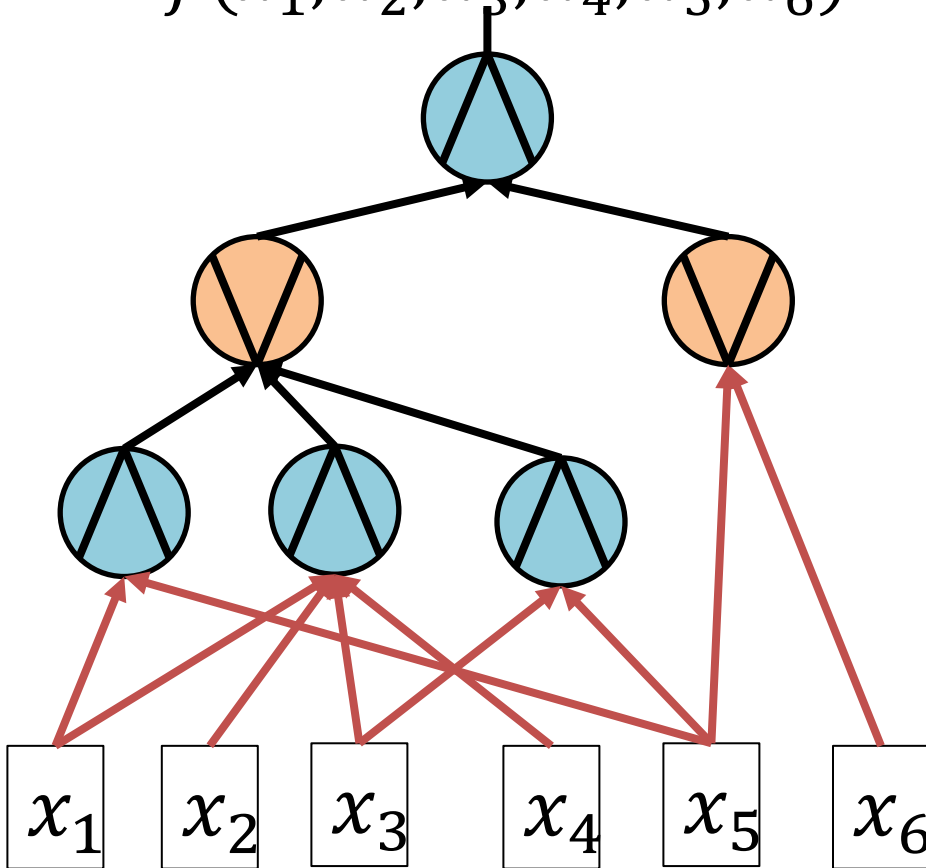
- Almost optimal algorithm for constant depth Boolean formulas
- Better bounds for Boolean Matrix Product Verification
- Applications to classical formula complexity

Outline



1. Intro to Boolean formulas and quantum query complexity (QQC)
2. Optimal algorithm for Boolean formulas
3. Applications and Extensions
 - a) Constant depth formulas
 - b) Boolean Matrix Product Verification
 - c) Classical Formula Complexity

General Boolean Formula

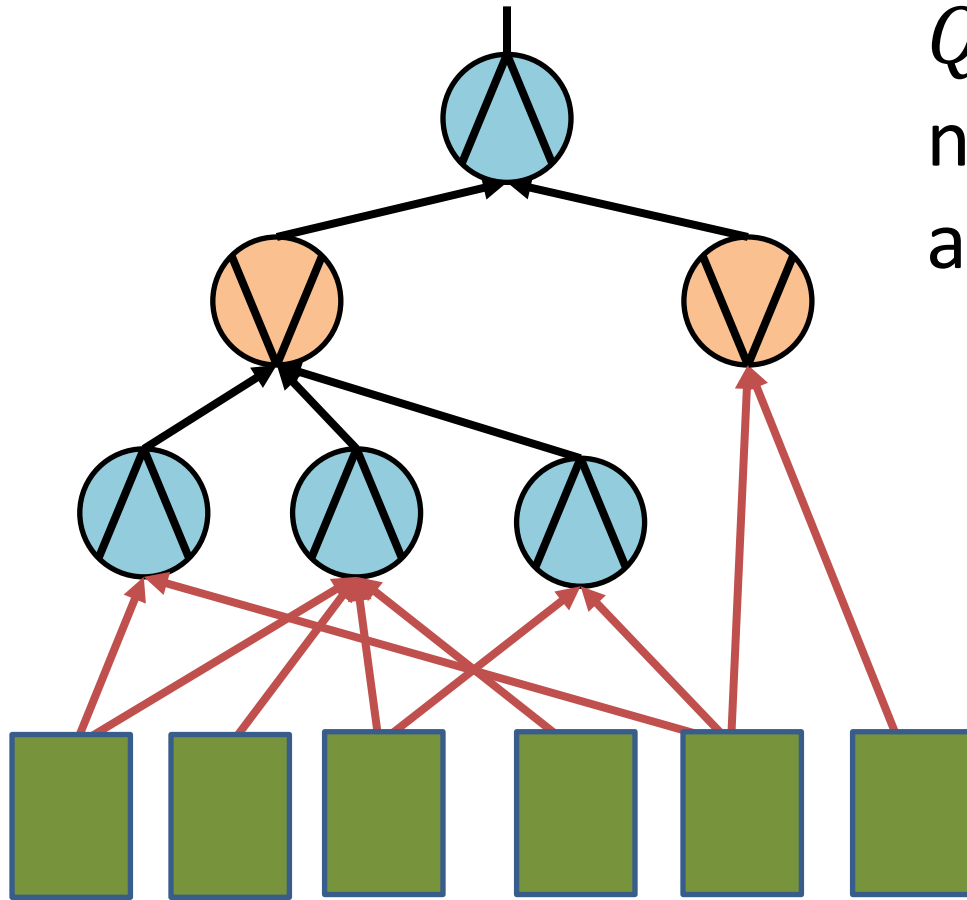
$$f(x_1, x_2, x_3, x_4, x_5, x_6)$$



Boolean: $x_i \in \{0,1\}$

- Unbounded Fan-in
 - AND 
 - OR 
- No fanout of gates
- Fanout of inputs OK
- $n = \#$ of inputs
- $S = \#$ of input edges (formula size)
- $G = \#$ of gates

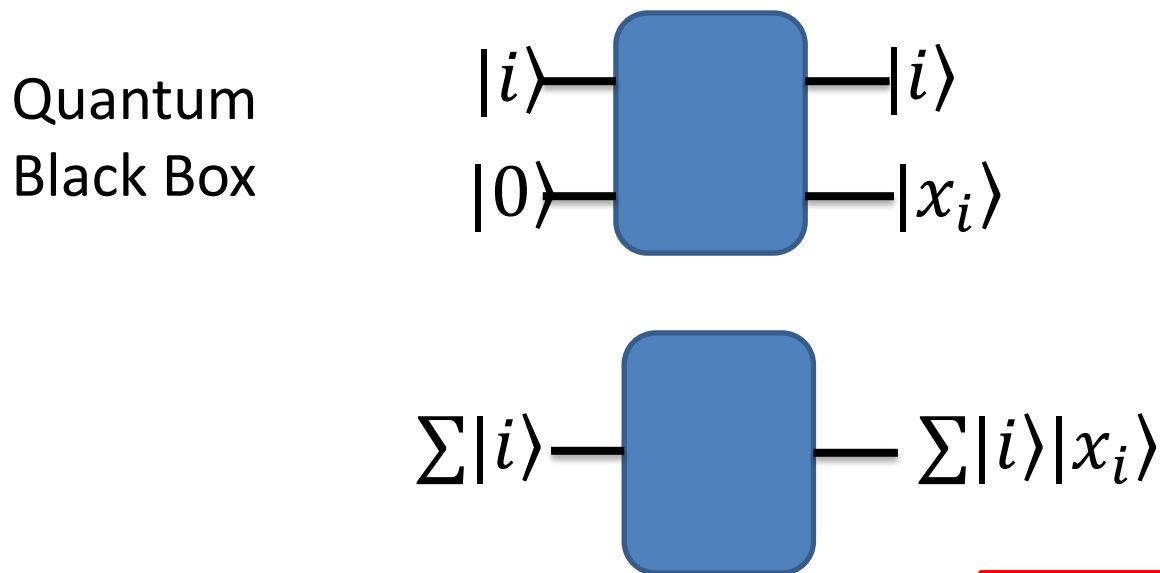
Quantum Query Complexity



$Q(f)$ = # of inputs
need to “query,” look
at (quantumly)

Quantum Query Complexity

Goal: Determine the value of $f(x_1, \dots, x_n)$ for a known function f , with an black box for x

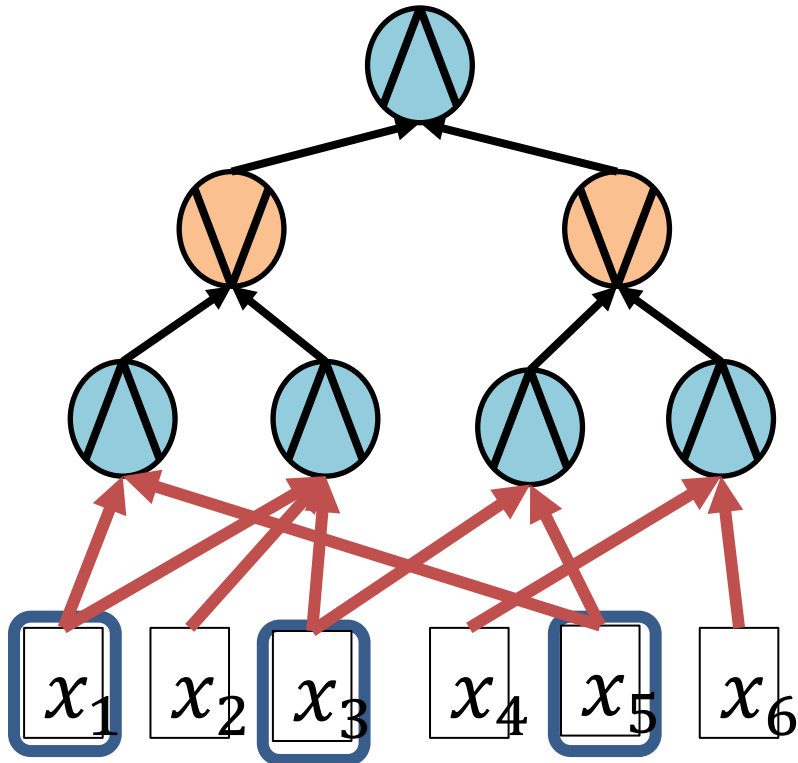


Only care about # of
uses of Black Box (queries)

$Q(f)$
(bounded error quantum
query complexity)

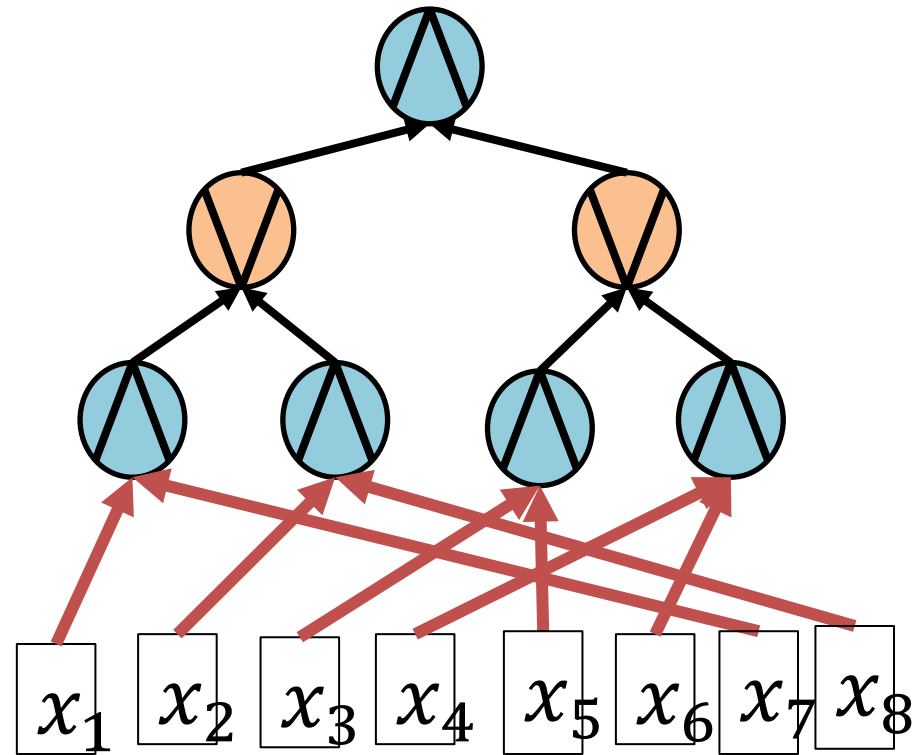
General vs. Read-Once Formulas

“Read-many” = general



$$Q(f) = ?$$

Read-Once



$$Q(f) = \sqrt{S}$$

$S = \#$ of  edges

New Bounds on Formula Quantum Query Complexity

Upper Bound: We design an algorithm to evaluate any Boolean formula w/ quantum query complexity

$$O(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$$

Lower Bound: Given values for n , S , and G , there exists an formula with query complexity

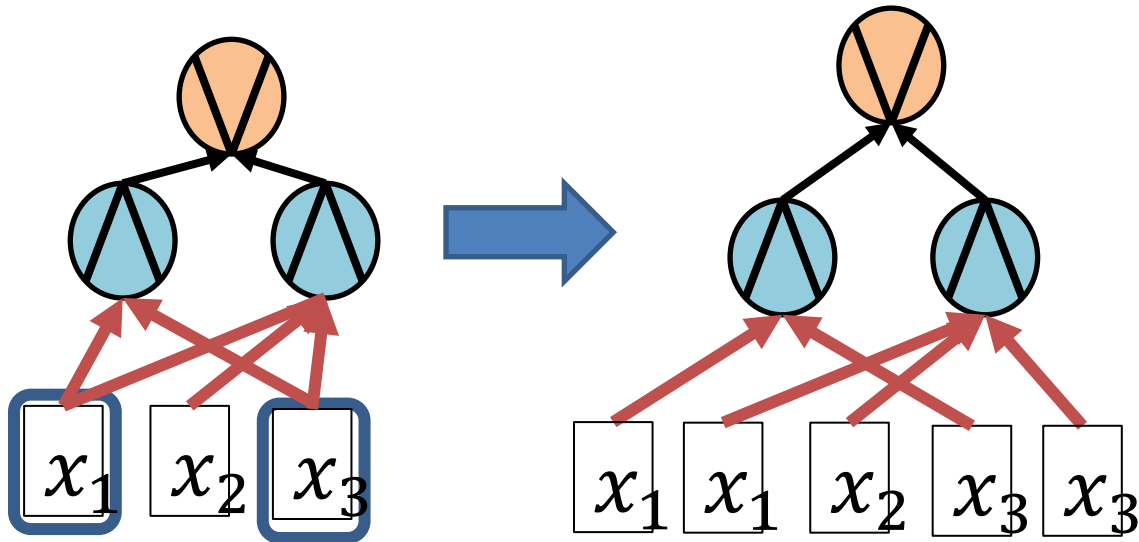
$$\Omega(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$$

n =# of inputs, S =# of input edges, G =# of gates

Big Idea: Algorithm

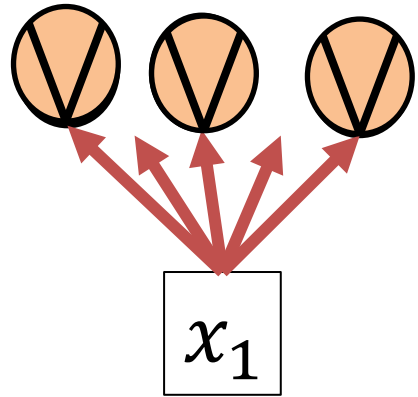
$$Q(f) = O(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$$

- n – Query all inputs (trivial)
- $S^{1/2}$ – convert to read-once



n = # of inputs, S = # of input edges, G = # of gates

Big Idea: Algorithm



$$Q(f) = O(\min\{n, S^{1/2}, n^{1/2} G^{1/4}\})$$

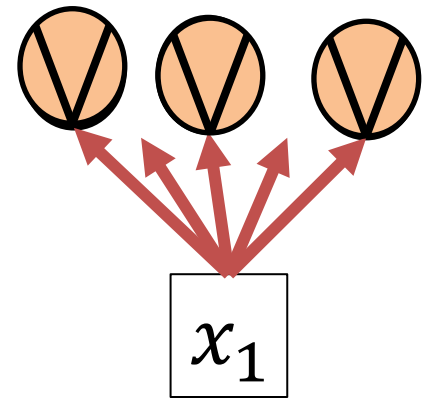
Consider “high degree” ($\text{deg} > G^{1/2}$) inputs
If $x_1 = 1$, learn output of $> G^{1/2}$ OR gates

Grover's Search

- If t out of k inputs have value 1, Grover's Search finds a 1-valued input in $O\left(\sqrt{\frac{k}{t}}\right)$ quantum queries

Big Idea: Algorithm

$$Q(f) = O(\min\{n, S^{1/2}, n^{1/2} G^{1/4}\})$$



Plan

1. Learn all high deg nodes by Grover search: $O(\sqrt{k/t})$
 - Many marked (t large) : many rounds, but rounds use few queries per round
 - Few marked: few rounds, rounds use more queries
2. Now S is small b/c no input is high degree
 - Expand (by repeating inputs) to Read-Once

Parts 1 & 2 each use $O(n^{1/2} G^{1/4})$ queries!

Big Idea: Lower Bound

Compose PARITY and AND to get new formula that needs large query complexity

Know lower bound for Parity: $\Omega(PARITY)$

Know lower bound for AND: $\Omega(AND)$

PARITY

1.....*k*

Bound on composed: [Reichardt, 2011]
 $= \Omega(PARITY) \times \Omega(AND)$

AND AND AND AND

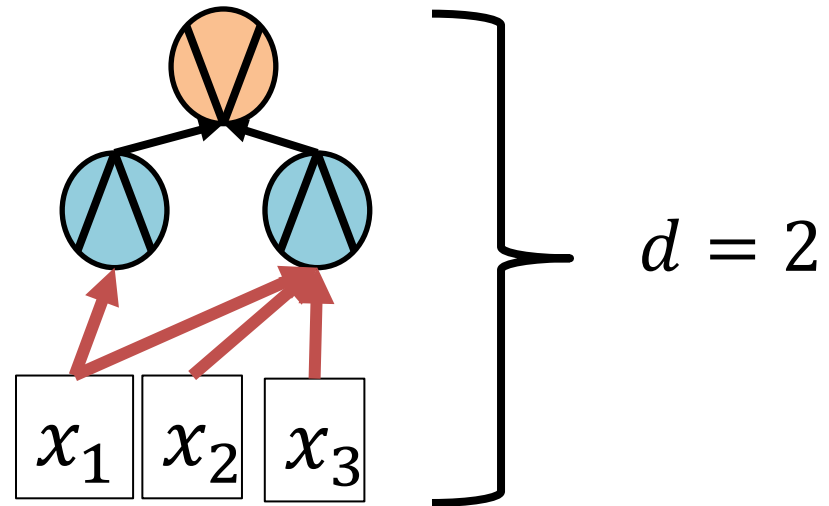
n/k

By adjusting *k*, can get a formula w/ lower bound that matches $\Omega(\min\{n, S^{1/2}, n^{1/2}G^{1/4}\})$

Extensions: Constant Depth Formulas

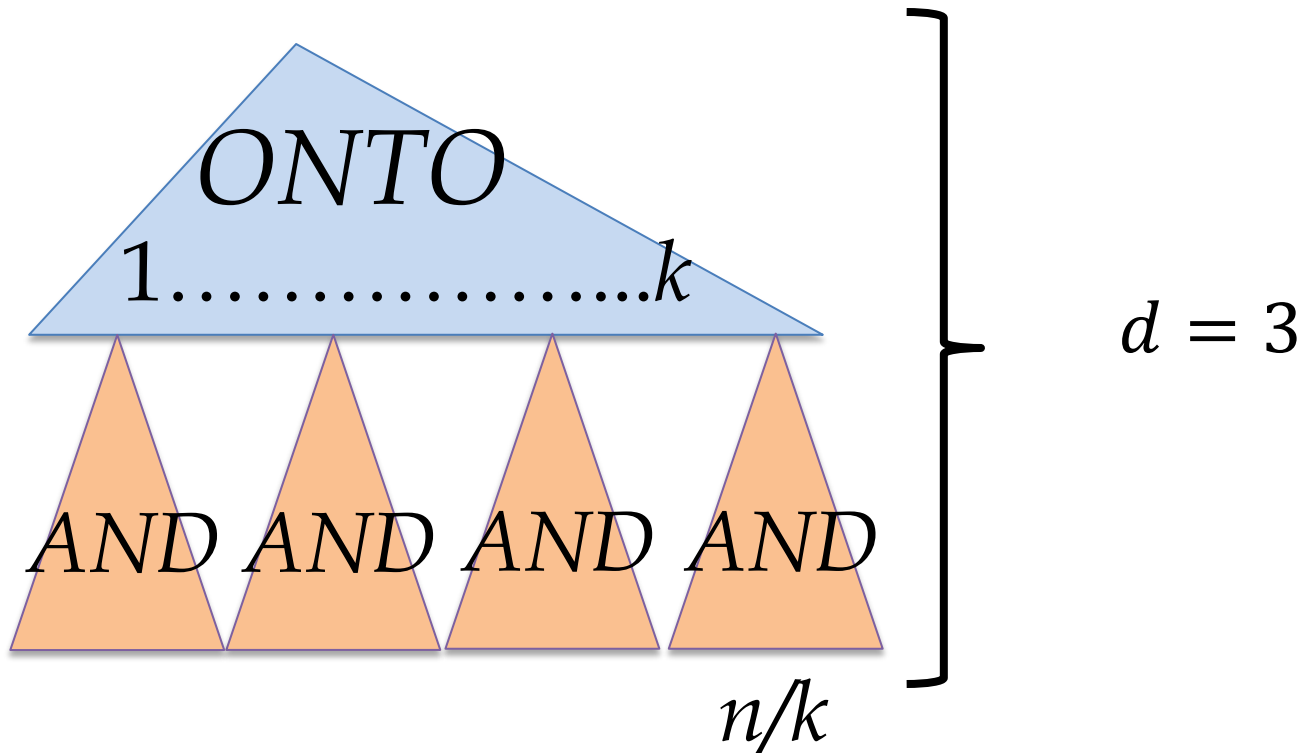
n =# of inputs, S =# of input edges, G =# of gates

What if also know
that depth = d ?



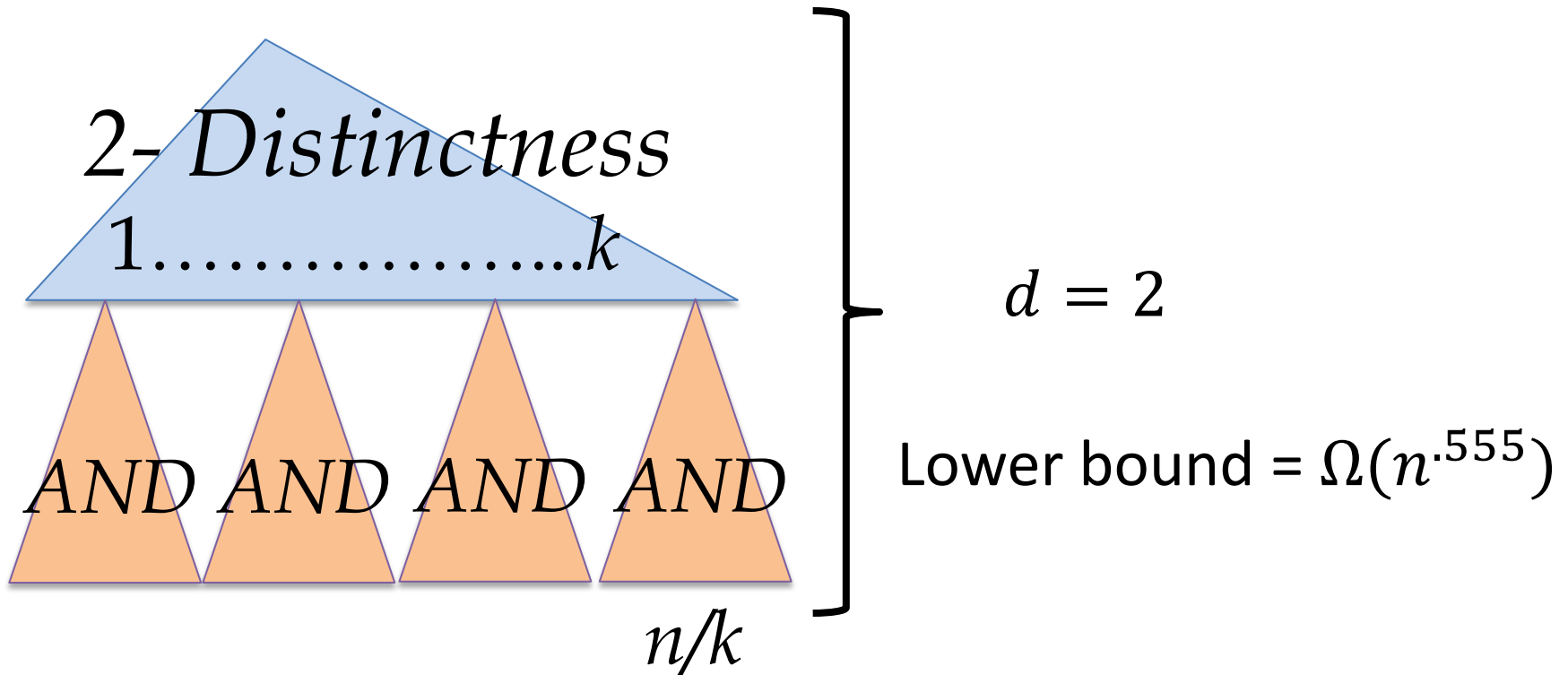
Algorithm (upper bound) holds for any depth, but lower bound uses PARITY, which has linear depth

Extensions: Constant Depth Formulas



Lower bound on query same as upper bound up to logarithmic factors for constant depth > 3 !

Extensions: Constant Depth Formulas



For $d = 2, G < n$, so using our algorithm, upper bound is $O(n^{1/2}G^{1/4}) = O(n^{.75})$Not tight!

Applications: Boolean Matrix Product Verification

Recall: Boolean Matrix Product Verification

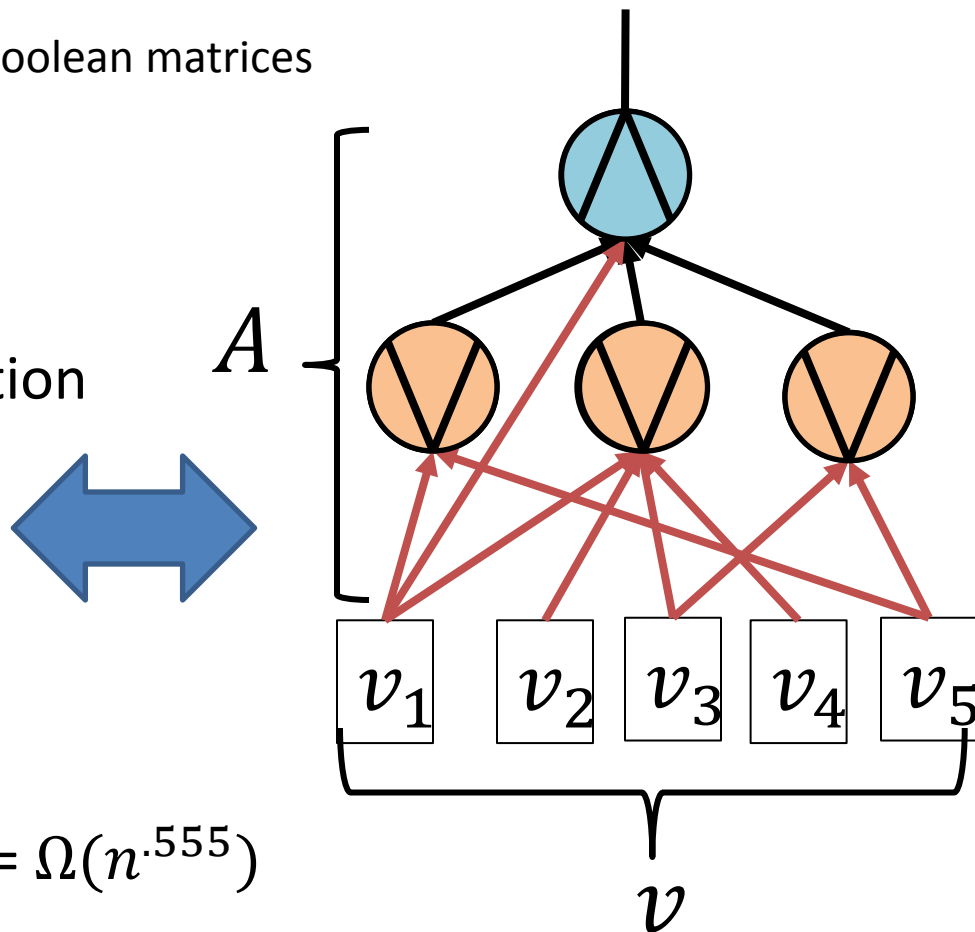
A, B, C are $n \times n$ Boolean matrices
 $\rightarrow A \times B = C?$

Boolean **Vector** Product Verification


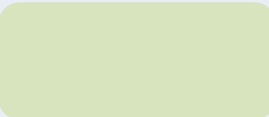
$$\begin{bmatrix} a_{11} & a_{12} & \cdots \\ a_{21} & \ddots & \vdots \\ \vdots & \dots & \ddots \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \end{bmatrix} \stackrel{?}{=} \begin{bmatrix} 1 \\ 1 \\ \vdots \end{bmatrix}$$

A known v unknown

Lower bound = $\Omega(n^{.555})$



Optimal Quantum Algorithm Unknown:

Problem	Lower Bound	Upper Bound
Triangle Problem n vertex graph \rightarrow triangle?	$\Omega(n)$	$O(n^{35/27})$
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Boolean Matrix Product Verification A, B, C are $n \times n$ Boolean matrices $\rightarrow A \times B = C?$	$\Omega(n)$  	$O(n^{1.5})$

Application: Classical Formula Complexity

$$Q(f) = O(n^{1/2} G^{1/4})$$

Upper bound on Query Complexity in terms of number of gates in the formula



$$G(f) = \Omega(n^{-2} Q^4)$$

Lower bound on the number of gates in a formula in terms of the query complexity.

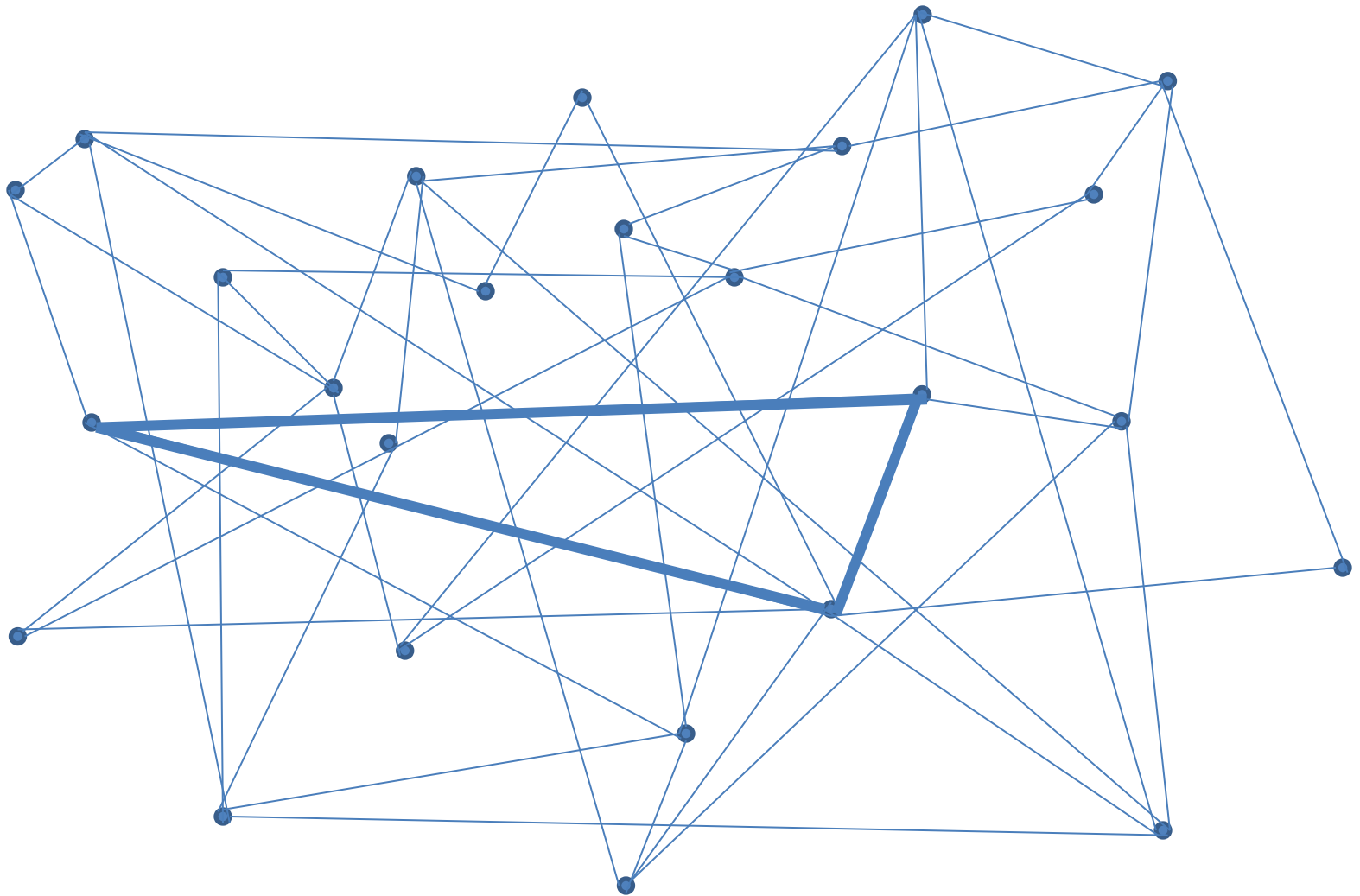
Results:

- PARITY requires n^2 gates (previous best result: $S = \Omega(n^2)$)
- Graph Planarity requires n gates (nothing known)

Recap

1. Described Boolean Formulas
2. Gave an optimal quantum algorithm for class of Boolean formulas
3. Improved lower bound for Boolean Matrix Product Verification
4. Gave new lower bounds on number of gates needed for classical formulas

Is there a Triangle??



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